

Virginia's Early Learning and Development Standards (ELDS)

STREAMin³ is a comprehensive curriculum model for children ages birth to five that focuses on and encourages children's development across multiple skills. This comprehensive and integrated approach promotes learning and growth across a wide range of developmental domains, as is evident in the crosswalk to the Virginia Early Learning and Development Standards (ELDS). STREAMin³ intentionally integrates interactions into all activities and experiences and encourages children to be active agents in their own learning by emphasizing hands-on learning and active exploration. This focus on interactions, active exploration, and child-focused learning means that many standards are intentionally integrated into all of the STREAM Group activities including:

- ◆ **APL1. Curiosity and Initiative:** children's reasoning and inquiry skills, and engaging in active exploration and problem-solving
- ◆ **APL3. Executive Functions and Cognitive Self-Regulation:** managing emotions and behaviors to support focus and attention
- ◆ **SED3. Interactions with Others:** relating to peers/adults, engaging in positive interactions, and problem-solving with others
- ◆ **CLLD1. Communication:** understanding and using language to communicate about experiences

		Approaches to Play and Learning				Social and Emotional Development			Communication, Language, and Literacy Development			Health and Physical Development				Cognitive Development			
		APL1. Curiosity and Initiative	APL2. Creativity and Imagination	APL3. Executive Functions and Cognitive Self-Regulation	APL4. Behavioral Self-Regulation	SED1. Positive Self-Concept	SED2. Emotional Competence	SED3. Interacting with Others	CLLD1. Communication	CLLD2. Foundations of Reading	CLLD3. Foundations of Writing	HPD1. Using Senses	HPD2. Gross Motor	HPD3. Fine Motor	HPD4. Physical Health and Self-Care	CD1. Science	CD2. Social Studies	CD3. Mathematics	CD3. Fine Arts
Week 1	Classroom Community Art	♦	♦	♦	♦	♦		♦	♦	♦	♦		♦		♦	♦			♦
	Measuring Height I	♦		♦	♦	♦		♦				♦	♦		♦	♦	♦		
	Something About Me	♦	♦	♦		♦		♦	♦	♦			♦		♦	♦	♦		♦
	Measuring in Nature	♦		♦				♦	♦	♦	♦	♦	♦		♦			♦	
Week 2	Shape Guessing Game	♦		♦	♦			♦					♦		♦			♦	
	Animal Families	♦	♦	♦	♦			♦	♦			♦	♦		♦			♦	
	Easel Art I	♦	♦	♦	♦	♦		♦		♦			♦					♦	♦
	Easel Art II: Adding Shapes	♦	♦	♦	♦			♦	♦				♦					♦	♦
Week 3	Fall Gardening I	♦		♦				♦	♦		♦		♦	♦	♦				
	Fall Gardening II	♦		♦				♦	♦	♦	♦		♦		♦				
	Play Dough W/Hidden Objects I: Sorting Game	♦		♦	♦			♦	♦				♦		♦			♦	
	Play Dough W/Hidden Objects II: Pattern Game	♦		♦	♦			♦	♦				♦		♦			♦	
Week 4	Nature Hunt W/ 5 Frames	♦		♦		♦		♦	♦			♦			♦			♦	
	Nature Matching W/ 5 Frames	♦		♦	♦			♦		♦			♦					♦	
	Play Dough Imprints and Matching	♦		♦				♦					♦		♦			♦	
	Nature Suncatchers	♦		♦			♦	♦	♦	♦			♦		♦				♦
Week 5	Measuring Leaves	♦		♦	♦			♦	♦	♦			♦		♦			♦	
	Painting With Leaves	♦	♦	♦		♦		♦	♦				♦		♦				♦
	Nature Painting	♦	♦	♦				♦				♦	♦		♦			♦	♦
	Making and Measuring Mud	♦		♦				♦	♦	♦			♦		♦	♦	♦		
Week 6	Weather Check In	♦		♦	♦		♦	♦			♦			♦	♦	♦			
	Exploring Shadows	♦		♦				♦	♦	♦			♦		♦			♦	
	Shadow Shape Building	♦	♦	♦				♦					♦		♦	♦	♦		
	Move to the Shape	♦		♦				♦				♦	♦					♦	
Week 7	Community Helpers	♦	♦	♦			♦	♦				♦	♦		♦	♦			
	Body Parts I: Making Patterns with Our Body	♦		♦	♦			♦				♦	♦		♦			♦	
	Body Parts II: Drawing Faces	♦		♦		♦		♦	♦	♦			♦		♦	♦			♦
	My Own Stampers	♦	♦	♦		♦		♦	♦				♦		♦			♦	♦
Week 8	Taste I: Counting and Graphing	♦		♦		♦		♦		♦	♦		♦	♦	♦	♦	♦		
	Taste II: Making Lemonade	♦		♦				♦	♦				♦	♦	♦			♦	
	Pretend Play: Cooking	♦	♦	♦				♦	♦	♦			♦	♦	♦	♦	♦		
	Baby Doll Bedtime	♦	♦	♦			♦	♦	♦	♦			♦	♦	♦	♦			
Week 9	Touch I	♦		♦				♦	♦			♦			♦	♦		♦	
	Touch II: Inch by Inch	♦		♦				♦	♦	♦			♦		♦			♦	
	Sticky Cooking	♦		♦	♦			♦	♦	♦			♦	♦	♦			♦	
	Texture Art	♦	♦	♦	♦	♦		♦	♦	♦			♦	♦	♦				♦

		Approaches to Play and Learning				Social and Emotional Development			Communication, Language, and Literacy Development			Health and Physical Development				Cognitive Development			
		APL1. Curiosity and Initiative	APL2. Creativity and Imagination	APL3. Executive Functions and Cognitive Self-Regulation	APL4. Behavioral Self-Regulation	SED1. Positive Self-Concept	SED2. Emotional Competence	SED 3. Interacting with Others	CLLD1. Communication	CLLD2. Foundations of Reading	CLLD3. Foundations of Writing	HPD1. Using Senses	HPD2. Gross Motor	HPD3. Fine Motor	HPD4. Physical Health and Self-Care	CD1. Science	CD2. Social Studies	CD3. Mathematics	CD3. Fine Arts
Week 10	Smell I	◆		◆		◆		◆	◆	◆		◆		◆	◆			◆	
	Smell II: Painting Shapes	◆		◆				◆	◆	◆			◆		◆			◆	
	Simon Says, Make Play Dough	◆		◆	◆			◆	◆				◆		◆			◆	
	Problem-Solving in a Maze	◆		◆		◆		◆	◆			◆	◆		◆			◆	
Week 11	Hearing I	◆		◆		◆		◆	◆			◆	◆		◆			◆	
	Hearing II: Sound Patterns	◆		◆				◆	◆			◆	◆		◆			◆	◆
	Sight I: Pattern Hunt	◆		◆				◆	◆			◆			◆	◆		◆	
	Sight II: Oil and Water Experiment	◆		◆				◆	◆	◆			◆		◆				
Week 12	Towers I: Building by Number	◆		◆				◆	◆				◆		◆			◆	
	Towers II	◆		◆				◆	◆				◆		◆			◆	
	Making and Counting Music	◆	◆	◆				◆	◆		◆				◆			◆	◆
	Music Concert for Friends	◆		◆			◆	◆	◆	◆			◆		◆				◆
Week 13	Building with Sticks	◆		◆		◆		◆	◆				◆		◆			◆	
	Measuring and Comparing Sticks	◆		◆				◆	◆				◆		◆			◆	
	Building with Everyday Objects	◆		◆			◆	◆	◆				◆		◆			◆	
	Painting with Alternative Materials	◆		◆		◆		◆	◆				◆		◆				◆
Week 14	Snowflakes for Friends	◆		◆				◆	◆	◆			◆		◆			◆	◆
	Ice Cube Melt Relay	◆		◆			◆	◆	◆		◆				◆	◆		◆	
	Helping Out	◆		◆				◆	◆						◆	◆		◆	
	Sharing a Meal	◆		◆		◆		◆	◆				◆	◆	◆	◆		◆	
Week 15	Sorting with Tools	◆		◆				◆	◆				◆		◆			◆	
	Pretend Play Boxes	◆	◆	◆	◆			◆	◆						◆	◆		◆	
	Building Box Towers	◆		◆				◆	◆		◆	◆			◆	◆		◆	
	Painting with Balls and Boxes	◆	◆	◆				◆	◆			◆	◆		◆	◆			◆
Week 16 - Make It Your Own Week																			
Week 17	Ice Cube Sliding	◆		◆				◆	◆	◆			◆		◆			◆	
	Ice Dice Game	◆		◆	◆			◆	◆				◆		◆	◆		◆	
	Ice Paintings	◆	◆	◆				◆	◆				◆		◆				◆
	Rolling and Tossing Balls	◆		◆		◆		◆	◆		◆	◆			◆			◆	
Week 18	Ramps I	◆		◆		◆		◆	◆				◆		◆	◆		◆	
	Ramps II	◆		◆				◆	◆	◆			◆		◆			◆	
	Moving Balls and Measuring Distance	◆		◆				◆	◆				◆		◆			◆	
	Problem Solving with Balls and Ramps	◆		◆	◆			◆	◆	◆			◆		◆				

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Week 19	Pretend Play: Transportation	◆	◆	◆			◆	◆	◆						◆	◆			
	Building Shapes with Popsicle Sticks	◆	◆	◆		◆	◆	◆							◆		◆		
	Math Shape Toss	◆		◆				◆				◆	◆					◆	
	Painting and Storytelling with Cars	◆	◆	◆		◆	◆	◆	◆	◆				◆		◆			◆
Week 20	Animal Action I	◆		◆				◆	◆	◆		◆	◆		◆				
	Animal Action II	◆		◆				◆			◆	◆			◆		◆		
	Class Pet: Fish	◆		◆			◆	◆	◆					◆	◆	◆			
	Shake Painting	◆		◆				◆	◆					◆			◆	◆	
Week 21	Herb Garden	◆		◆				◆	◆	◆				◆	◆	◆			
	Fruit with Dip I	◆		◆		◆		◆	◆					◆	◆		◆		
	Fruit with Dip II	◆		◆		◆		◆		◆	◆			◆	◆		◆		
	Experimenting with Seeds	◆		◆	◆			◆		◆				◆	◆				
Week 22 - Community Service Week																			
Week 23	Exploring Sand I	◆		◆				◆		◆				◆	◆			◆	
	Exploring Sand II	◆		◆		◆		◆						◆	◆			◆	◆
	Problem-Solving with Bird Feeders	◆		◆		◆		◆							◆	◆			
	Painting Birds	◆	◆	◆				◆						◆	◆	◆	◆	◆	◆
Week 24	Worms I	◆		◆			◆	◆	◆	◆				◆	◆				
	Pretend Play- Pets	◆	◆	◆			◆	◆	◆							◆	◆		
	Worms II	◆		◆				◆	◆	◆					◆		◆		
	Water Glue Art	◆		◆	◆	◆		◆						◆	◆	◆		◆	◆
Week 25 - Make It Your Own Week																			
Week 26	Pom-Pom Counting Game	◆		◆				◆						◆	◆			◆	
	Problem-Solving with Tools	◆		◆		◆		◆						◆	◆				
	Classroom Scavenger Hunt	◆		◆				◆	◆		◆	◆						◆	
	Painting with Music	◆	◆	◆	◆	◆	◆	◆	◆			◆		◆					◆
Week 27	Mud Scales	◆		◆				◆		◆				◆	◆			◆	
	Magnets I	◆		◆				◆	◆	◆				◆	◆			◆	
	Magnets Building II	◆	◆	◆		◆		◆	◆		◆			◆	◆			◆	
	Chalk Salt	◆		◆		◆		◆	◆					◆	◆			◆	◆

STREAMin³
 Integrated | Intentional | Interactions™
Preschool ELDS
at-a-Glance
Weeks 28-35

		Approaches to Play and Learning				Social and Emotional Development			Communication, Language, and Literacy Development			Health and Physical Development				Cognitive Development			
		APL1. Curiosity and Initiative	APL2. Creativity and Imagination	APL3. Executive Functions and Cognitive Self-Regulation	APL4. Behavioral Self-Regulation	SED1. Positive Self-Concept	SED2. Emotional Competence	SED3. Interacting with Others	CLLD1. Communication	CLLD2. Foundations of Reading	CLLD3. Foundations of Writing	HPD1. Using Senses	HPD2. Gross Motor	HPD3. Fine Motor	HPD4. Physical Health and Self-Care	CD1. Science	CD2. Social Studies	CD3. Mathematics	CD3. Fine Arts
Week 28	Lemon Planters	◆		◆	◆			◆	◆	◆	◆			◆					
	Ice Molds Experiment	◆		◆				◆							◆				
	Building with Ice	◆	◆	◆		◆	◆	◆	◆				◆		◆			◆	
	Sidewalk Squirt Shape Painting	◆		◆	◆	◆	◆	◆	◆			◆		◆				◆	◆
Week 29	Exploring Water: Sink and Float	◆		◆			◆	◆		◆			◆		◆			◆	
	Exploring Water: Containers and Cohesion	◆		◆	◆			◆					◆		◆				
	Exploring Water: Washing and Adhesion	◆		◆				◆					◆		◆				
	Color Mixing	◆		◆		◆	◆	◆	◆		◆		◆		◆			◆	◆
Week 30	Take Away Buttons	◆		◆			◆	◆	◆				◆		◆			◆	
	Ramp Station	◆		◆	◆			◆			◆		◆		◆				
	Problem-Solving with Ramps and Playdough	◆		◆		◆	◆	◆	◆				◆		◆				
	Tea Party Sharing	◆	◆	◆				◆	◆					◆		◆	◆		
Week 31	Push and Pull	◆		◆			◆	◆		◆	◆	◆			◆				
	Ribbon Wands	◆		◆	◆			◆			◆	◆	◆		◆			◆	◆
	Sheets and Splatter Paint	◆		◆	◆	◆	◆	◆	◆			◆	◆	◆	◆			◆	◆
	Building Challenge	◆		◆				◆	◆				◆		◆			◆	
Week 32	Exploring Water: Flow	◆		◆	◆		◆	◆	◆		◆				◆			◆	
	Exploring Water: Building Boats	◆		◆		◆	◆	◆		◆			◆		◆				
	Building 3D Shape Sculptures	◆	◆	◆				◆		◆			◆		◆			◆	◆
	Raised Salt Paintings	◆	◆	◆		◆	◆	◆	◆				◆		◆				◆
Week 33	Rocket Balloons	◆		◆				◆			◆				◆				
	Planting Flowers	◆		◆	◆			◆	◆	◆			◆		◆			◆	
	Outdoor Scavenger Hunt	◆		◆				◆				◆		◆	◆			◆	
	Painting Flowers	◆	◆	◆			◆	◆					◆		◆	◆	◆	◆	◆
Week 34	Class Pet: Caterpillar I	◆		◆			◆	◆	◆						◆			◆	
	Spring Garden I	◆		◆				◆	◆				◆	◆	◆				
	Spring Garden II	◆		◆	◆			◆	◆	◆			◆		◆				
	Pretend Play: Grocery Store	◆	◆	◆				◆	◆							◆	◆		
Week 35	Class Pet: Caterpillar II	◆		◆			◆	◆	◆	◆			◆		◆				
	Making Goop!	◆		◆		◆	◆	◆	◆				◆		◆			◆	◆
	Simple Machines: Levers	◆		◆				◆	◆				◆		◆			◆	
	Measuring Height II	◆		◆		◆	◆	◆	◆	◆			◆		◆			◆	
Week 36 - Make It Your Own Week																			